

D&D 2024 Magic Item Prices

HOME BREW

PRICES, RANDOM LOOT TABLES, AND GUIDANCE FOR MAGIC
ITEMS IN D&D 2024





PURPOSE

Magic pricing is not something that official D&D books have focused on to a greater degree in either 5th edition or the 2024 edition. Within the Player’s Handbook (2024) and Dungeon Master’s guide (2024) we get prices for Potions of Healing and Spell Scrolls, and the below table to cover all other items.

MAGIC ITEM RARITIES AND VALUES

Rarity	Value*
Common	100 GP
Uncommon	400 GP
Rare	4,000 GP
Very Rare	40,000 GP
Legendary	200,000 GP
Artifact	Priceless

**Halve the value for a consumable item other than a Spell Scroll. The value of a Spell Scroll is double what it costs to scribe the scroll (as specified in the Player’s Handbook).*

I, and many others, find that the above table does represent the wide differences in power magic items of the same rarity have. Further, some magic items of lower rarity are more powerful than magic of higher rarity, as the design decision seems to be rarity describes how common an item is rather than how an item is; this makes sense initially, however, can create wide balancing issues. As such this list, and the supporting tables should help to more consistently balance magic items awarded to or brought by players.

Creating individual pricing also allows you to populate shops throughout your campaign worlds with magic items, although I would caution that increased access and availability of magic items will make characters more powerful. Further, I recommend making it more difficult to buy powerful magic items, for example through rules from Xanathar’s Guide to Everything (2017) for the Downtime Activity Buying a Magic Item.

The final benefit of this approach are the revised random magic item tables found later in this document which will provide better balanced random magic items to populate loot within your games.

FORMATTING

Magic item tables are separated by two categories. Firstly type, there are four types of magic item: Arcana,

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Armaments, Implements, and Relics. You can either roll a d4 to randomly determine which table to roll, or can decide that one type is more thematic for your current purposes, for example if character are looting a Lich’s lair you decide to roll on the Arcana or Relic table (or both) to determine which magic items are present. Secondly, they are sorted in tiers which broadly correspond to the Tiers of Play outlined in Chapter 4 of the DMG24, which are Levels 1–4 (tier 1), 5–10 (tier 2), 11–16 (tier 3), 17–20 (tier 4). The table below outlines what the tiers of magic items are equivalent to and what levels they are appropriate for.

MAGIC ITEM TIERS

Tier	Character Level	Equivalent Magic Item Rarity
Tier 0	Level 1	Common
Tier 1	Level 1 – 4	Uncommon
Tier 2	Level 5 – 10	Rare
Tier 3	Level 11 – 16	Very Rare
Tier 4	Level 17 – 20	Legendary

The source of the item is given, currently the only source is the DMG24, however, this list will be revised when further books are released.

THE SPREADSHEET

Within my comment below this (on reddit or patreon) you can find the supporting spreadsheet for this document which you can filter and sort however you like. The spreadsheet also includes additional information, like if an item requires attunement.

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AWARDING MAGIC ITEMS

The DMG24 sets out approximately how many magic items a party typically gains during the course of a campaign. The below table is an adaptation of that table to the magic tiers set in this document. Don't feel

beholden to this recommendation and hand out magic items as you see fit. Artefact Tier Items are omitted from the table because they require more effort to weave into a campaign and should be handed out as the plot requires.

MAGIC ITEMS AWARDED BY LEVEL

Character Level (Tier of Play)	Magic Item Tier 0)	Magic Item Tier 1	Magic Item Tier 2	Magic Item Tier 3	Magic Item Tier 4	All Items
1–4 (tier 1)	6	4	1	0	0	11
5–10 (tier 2)	10	17	6	1	0	34
11–16 (tier 3)	3	7	11	7	2	30
17–20 (tier 4)	0	0	5	11	9	25
Total	19	28	23	19	11	100

MAGIC ITEMS TABLES

Use the tables here to determine magic items the characters find in their adventures. The tables are sorted first by treasure theme, (as described in the Monster Manual), and then by magic item tier. When you create loot you can determine the themes appropriate or roll 1d4 to decide which table to roll on next: on a 1, roll on the Arcana tables; on a 2, Armaments; on a 3, Implements; and on a 4, Relics.

MAGIC ITEM TIER 0 TABLES

ARCANA TIER 0

D100	Name	Price	Source
01-03	Bead of Nourishment	10gp	DMG
04-06	Bead of Refreshment	10gp	DMG
07-09	Spell Scroll Level 0 (Cantrip)	30gp	DMG
10-12	Cloak of Billowing	50gp	DMG
13-15	Orb of Direction	50gp	DMG
16-18	Orb of Time	50gp	DMG
19-21	Pipe of Smoke Monsters	50gp	DMG
22-24	Prosthetic Limb	50gp	DMG
25-27	Rope of Mending	50gp	DMG
28-30	Spell Scroll Level 1	50gp	DMG
31-33	Staff of Adornment	50gp	DMG
34-36	Staff of Birdcalls	50gp	DMG
37-39	Staff of Flowers	50gp	DMG
40-42	Talking Doll	50gp	DMG
43-45	Tankard of Sobriety	50gp	DMG
46-48	Wand of Conducting	50gp	DMG
49-51	Wand of Pyrotechnics	50gp	DMG

ARCANA TIER 0 CONTINUED

Name	Price	Source
52-54	Ruby of the War Mage	60gp
55-57	Perfume of Bewitching	75gp
58-60	Cloak of Many Fashions	100gp
61-63	Clothes of Mending	100gp
64-66	Dust of Dryness (Per Pinch)	100gp
67-69	Enduring Spellbook	100gp
70-72	Heward's Handy Spice Pouch	100gp
73-75	Horn of Silent Alarm	100gp
76-78	Instrument of Illusions	100gp
79-81	Instrument of Scribing	100gp
82-84	Lock of Trickery	100gp
85-87	Mystery Key	100gp
88-90	Potion of Climbing	100gp
91-93	Potion of Comprehension	100gp
94-95	Rival Coin	100gp
96-97	Eyes of Minute Seeing	150gp
98-99	Hat of Vermin	150gp
100	Candle of the Deep	200gp



ARMAMENTS TIER 0

D100	Name	Price	Source
01-08	Walloping Ammunition	10gp	DMG
09-16	Ammunition +1 (Per)	50gp	DMG
17-24	Armor of Gleaming	50gp	DMG
25-32	Dread Helm	50gp	DMG
33-40	Shield of Expression	50gp	DMG
41-48	Smoldering Armor	50gp	DMG
49-54	Veteran's Cane	65gp	DMG
55-61	Moon-Touched Sword	70gp	DMG
62-70	Cast-Off Armor	100gp	DMG
71-79	Silvered Weapon	100gp	DMG
80-89	Sylvan Talon	150gp	DMG
90-100	Mariner's Armor	200gp	DMG

IMPLEMENTS TIER 0

D100	Name	Price	Source
01-03	Bead of Nourishment	10gp	DMG
04-06	Bead of Refreshment	10gp	DMG
07-10	Orb of Direction	50gp	DMG
11-14	Orb of Time	50gp	DMG
15-17	Pipe of Smoke Monsters	50gp	DMG
18-20	Pole of Angling	50gp	DMG
21-23	Pole of Collapsing	50gp	DMG
24-26	Potion of Healing	50gp	DMG
27-29	Prosthetic Limb	50gp	DMG

IMPLEMENTS TIER 0 CONTINUED

Name	Price	Source
30-32	Rope of Mending	50gp
33-35	Staff of Birdcalls	50gp
36-39	Boots of False Tracks	100gp
40-42	Ear Horn of Hearing	200gp
43-45	Charlatan's Die	250gp
46-48	Perfume of Bewitching	75gp
49-52	Cloak of Many Fashions	100gp
53-55	Dust of Dryness (Per Pinch)	100gp
56-58	Heward's Handy Spice Pouch	100gp
59-61	Horn of Silent Alarm	100gp
62-64	Instrument of Illusions	100gp
65-67	Instrument of Scribing	100gp
68-70	Lock of Trickery	100gp
71-73	Mystery Key	100gp
74-76	Potion of Climbing	100gp
77-79	Potion of Comprehension	100gp
80-82	Eyes of Minute Seeing	150gp
83-85	Candle of the Deep	200gp
86-88	Walloping Ammunition	10gp
89-91	Ammunition +1 (Per)	50gp
92-94	Veteran's Cane	65gp
95-97	Moon-Touched Sword	70gp
98-100	Sylvan Talon	150gp

RELICS TIER 0

D100	Name	Price	Source
01-10	Spell Scroll Level 0 (Cantrip)	30gp	DMG
11-20	Spell Scroll Level 1	50gp	DMG
21-30	Staff of Adornment	50gp	DMG
31-40	Staff of Flowers	50gp	DMG
41-47	Ruby of the War Mage	60gp	DMG
48-55	Shield of Expression	50gp	DMG
56-63	Smoldering Armor	50gp	DMG
64-73	Mariner's Armor	200gp	DMG
74-83	Potion of Healing	50gp	DMG
84-100	Ear Horn of Hearing	200gp	DMG



MAGIC ITEM TIER 1 TABLES

ARCANA TIER 1

D100	Name	Price	Source
01	Potion of Giant Strength (Hill)	100gp	DMG
02	Potion of Poison	100gp	DMG
03	Quaal's Feather Token Fan	100gp	DMG
04	Quaal's Feather Token Tree	100gp	DMG
05	Potion of Fire Breath	120gp	DMG
06	Potion of Heroism	150gp	DMG
07	Potion of Mind Reading	150gp	DMG
08	Potion of Water Breathing	150gp	DMG
09	Quaal's Feather Token Anchor	150gp	DMG
10	Scroll of Protection	150gp	DMG
11	Potion of Animal Friendship	200gp	DMG
12-13	Potion of Diminution	200gp	DMG
14-15	Quaal's Feather Token Whip	200gp	DMG
16-17	Spell Scroll Level 2	200gp	DMG
18-19	Necklace of Fireballs (1 bead)	250gp	DMG
20-21	Potion of Resistance	250gp	DMG
22-23	Potion of Growth	270gp	DMG
24-25	Dark Shard Amulet	300gp	DMG
26-27	Driftglobe	300gp	DMG
28-29	Dust of Disappearance	300gp	DMG
30-31	Pot of Awakening	300gp	DMG
32-33	Potion of Gaseous Form	300gp	DMG
34-35	Spell Scroll Level 3	300gp	DMG
36-37	Eversmoking Bottle	350gp	DMG
38-39	Saddle of the Cavalier	350gp	DMG
40-41	Figurine of Wondrous Power Ivory Goat (Travail)	400gp	DMG

ARCANA TIER 1 CONTINUED

Name	Price	Source
42-43	Decanter of Endless Water	500gp
44-45	Hat of Wizardry	500gp
46-47	Horseshoes of Speed	500gp
48-49	Immovable Rod	500gp
50-51	Rope of Climbing	500gp
52-53	Figurine of Wondrous Power Golden Lion	600gp
54-55	Cap of Water Breathing	650gp
56-57	Figurine of Wondrous Power Ivory Goat (Traveling)	700gp
58-59	Baba Yaga's Dancing Broom	750gp
60-61	Cloak of the Manta Ray	750gp
62-63	Mithral Armor	800gp
64-65	Necklace of Adaption	800gp
66-67	Enspelled Staff (Cantrip)	1,000gp
68-69	Hag Eye	1,000gp
70-71	Enspelled Staff (Level 1)	1,500gp
72-73	Helm of Comprehend Languages	1,500gp
74-75	Horseshoes of a Zephyr	1,500gp
76-77	Wand of Magic Detection	1,500gp
78-79	Wand of Secrets	1,500gp
80-81	Wind Fan	1,500gp
82-83	Staff of the Adder	1,800gp
84-85	Iron Bands of Bilarro	2,000gp
86-87	Medallion of Thoughts	2,000gp
88-89	Ring of Feather Falling	2,000gp
90-91	Staff of the Python	2,000gp
92-93	Bag of Devouring	2,500gp
94-95	Bag of Holding	2,500gp
96	Cloak of Protection	2,500gp
97	Eyes of Charming	2,500gp
98	Lantern of Revealing	2,500gp
99	Rod of the Pact Keeper +1	2,500gp
100	Wand of the War Mage +1	2,500gp

ARMAMENTS TIER 1

D100	Name	Price	Source
01-05	Potion of Giant Strength (Hill)	100gp	DMG
06-10	Potion of Pugilism	100gp	DMG
11-15	Potion of Heroism	150gp	DMG
16-20	Adamantine Weapon	350gp	DMG
21-25	Quiver of Ehlonna	350gp	DMG
26-30	Saddle of the Cavalier	350gp	DMG
31-35	Adamantine Armor	500gp	DMG
36-40	Trident of Fish Command	550gp	DMG
41-45	Mithral Armor	800gp	DMG
46-50	Enspelled Armor (Cantrip)	1,000gp	DMG
51-55	Enspelled Weapon (Cantrip)	1,000gp	DMG
56-60	Sword of Life-Stealing	1,000gp	DMG
61-64	Sword of Vengeance	1,250gp	DMG
65-68	Weapon (+1)	1,250gp	DMG
69-72	Wraps of Unarmed Power +1	1,250gp	DMG
73-76	Enspelled Weapon (Level 1)	1,500gp	DMG
77-80	Javelin of Lightning	1,500gp	DMG
81-84	Bracers of Archery	2,000gp	DMG
85-88	Enspelled Armor (Level 1)	2,000gp	DMG
89-91	Frost Brand	2,000gp	DMG
92-94	Shield (+1)	2,000gp	DMG
95-96	Sword of Sharpness	2,200gp	DMG
97-98	Dagger of Venom	2,800gp	DMG
99-100	Armor (+1)	3,000gp	DMG

IMPLEMENTS TIER 1

D100	Name	Price	Source
01-03	Quaal's Feather Token Fan	100gp	DMG
04-06	Quaal's Feather Token Tree	100gp	DMG
07-09	Potion of Water Breathing	150gp	DMG
10-12	Quaal's Feather Token Anchor	150gp	DMG
13-15	Potion of Diminution	200gp	DMG
16-18	Potion of Healing (Greater)	200gp	DMG
19-21	Quaal's Feather Token Whip	200gp	DMG
22-24	Potion of Growth	270gp	DMG
25-27	Driftglobe	300gp	DMG
28-30	Dust of Disappearance	300gp	DMG
31-33	Potion of Gaseous Form	300gp	DMG
34-36	Ring of Swimming	300gp	DMG

IMPLEMENTS TIER 1 CONTINUED

D100	Name	Price	Source
37-39	Ring of Warmth	350gp	DMG
40-42	Boots of Striding and Springing	400gp	DMG
43-45	Clockwork Amulet	500gp	DMG
46-48	Decanter of Endless Water	500gp	DMG
49-51	Gloves of Swimming and Climbing	500gp	DMG
52-54	Horseshoes of Speed	500gp	DMG
55-57	Immovable Rod	500gp	DMG
58-60	Rope of Climbing	500gp	DMG
61-63	Stone of Good Luck (Luckstone)	500gp	DMG
64-65	Cap of Water Breathing	650gp	DMG
66-67	Cloak of the Manta Ray	750gp	DMG
68-69	Gloves of Missile Snaring	750gp	DMG
70-71	Enspelled Weapon (Cantrip)	1,000gp	DMG
72-73	Hag Eye	1,000gp	DMG
74-75	Ring of Jumping	1,000gp	DMG
76-77	Rope of Entanglement	1,000gp	DMG
78-79	Enspelled Weapon (Level 1)	1,500gp	DMG
80-81	Gloves of Thievery	1,500gp	DMG
82-83	Goggles of Night	1,500gp	DMG
84-85	Helm of Comprehend Languages	1,500gp	DMG
86-87	Horseshoes of a Zephyr	1,500gp	DMG
88-89	Wand of Secrets	1,500gp	DMG
90-91	Pipes of Haunting	2,000gp	DMG
92-93	Pipes of the Sewers	2,000gp	DMG
94	Bag of Devouring	2,500gp	DMG
95	Bag of Holding	2,500gp	DMG
96	Cloak of Protection	2,500gp	DMG
97	Eyes of the Eagle	2,500gp	DMG
98	Lantern of Revealing	2,500gp	DMG
99-100	Nature's Mantle	2,500gp	DMG

RELICS TIER 1

D100	Name	Price	Source
01-06	Keoghtom's Ointment (1 Dose)	150gp	DMG
07-12	Scroll of Protection	150gp	DMG
13-18	Potion of Animal Friendship	200gp	DMG
19-24	Potion of Healing (Greater)	200gp	DMG
25-30	Spell Scroll Level 2	200gp	DMG
31-36	Potion of Resistance	250gp	DMG

RELICS TIER 1 CONTINUED

D100	Name	Price	Source
37-42	Pot of Awakening	300gp	DMG
43-48	Spell Scroll Level 3	300gp	DMG
49-54	Enspelled Staff (Cantrip)	1,000gp	DMG
55-59	Ring of Animal Influence	1,350gp	DMG
60-64	Ring of Water Walking	1,450gp	DMG
65-69	Enspelled Staff (Level 1)	1,500gp	DMG
70-74	Wand of Magic Detection	1,500gp	DMG
75-79	Staff of the Adder	1,800gp	DMG
80-84	Staff of the Python	2,000gp	DMG
85-89	Wand of the War Mage +1	2,500gp	DMG
90-100	Armor (+1)	3,000gp	DMG

MAGIC ITEM TIER 2 TABLES

ARCANA TIER 2

D100	Name	Price	Source
01	Universal Solvent	300gp	DMG
02	Gem of Brightness	350gp	DMG
03	Dust of Sneezing and Choking	400gp	DMG
04	Necklace of Fireballs (2 beads)	450gp	DMG
05	Potion of Invisibility	450gp	DMG
06	Oil of Slipperiness	480gp	DMG
07	Philter of Love	500gp	DMG
08	Potion of Speed	500gp	DMG
09	Potion of Vitality	500gp	DMG
10	Quaal's Feather Token Swan Boat	500gp	DMG
11-12	Robe of Useful Items	500gp	DMG
13-14	Potion of Giant Strength (Frost or Stone)	650gp	DMG
15-16	Elemental Gem	750gp	DMG
17-18	Potion of Clairvoyance	760gp	DMG
19-20	Necklace of Fireballs (3 beads)	800gp	DMG
21-22	Deck of Illusions	900gp	DMG
23-24	Potion of Giant Strength (Fire)	1,000gp	DMG
25-26	Necklace of Fireballs (4 beads)	1,200gp	DMG

ARCANA TIER 2 CONTINUED

D100	Name	Price	Source
27-28	Potion of Giant Strength (Cloud)	1,200gp	DMG
29-30	Quaal's Feather Token Bird	1,500gp	DMG
31-32	Necklace of Fireballs (5 beads)	1,800gp	DMG
33-34	Bead of Force	2,000gp	DMG
35-36	Potion of Giant Strength (Storm)	2,000gp	DMG
37-38	Spell Scroll Level 4	2,000gp	DMG
39-40	Ioun Stone Absorption	2,400gp	DMG
41-42	Potion of Flying	2,500gp	DMG
43-44	Circlet of Blasting	3,000gp	DMG
45-46	Enspelled Staff (Level 2)	3,000gp	DMG
47-48	Figurine of Wondrous Power Ivory Goat (Terror)	3,000gp	DMG
49-50	Figurine of Wondrous Power Onyx Dog	3,000gp	DMG
51-52	Necklace of Fireballs (6 beads)	3,000gp	DMG
53-54	Potion of Greater Invisibility	3,000gp	DMG
55-56	Spell Scroll Level 5	3,000gp	DMG
57-58	Staff of Withering	3,000gp	DMG
59-60	Oil of Sharpness	3,200gp	DMG
61-62	Potion of Invulnerability	3,200gp	DMG
63-64	Periapt of Health	3,500gp	DMG
65-66	Ring of X-Ray Vision	3,500gp	DMG
67-68	Sending Stones	3,500gp	DMG
69-70	Chime of Opening	4,000gp	DMG
71-72	Figurine of Wondrous Power Bronze Griffon	4,000gp	DMG

ARCANA TIER 2 CONTINUED

D100	Name	Price	Source
73-74	Heward's Handy Haversack	4,500gp	DMG
75-76	Ersatz Eye	5,000gp	DMG
77-78	Figurine of Wondrous Power Silver Raven	5,000gp	DMG
79-80	Hat of Disguise	5,000gp	DMG
81-82	Iron Stone Regeneration	5,000gp	DMG
83-84	Oil of Etherealness	5,000gp	DMG
85-86	Slippers of Spider Climbing	5,000gp	DMG
87	Sovereign Glue	5,000gp	DMG
88	Wand of Wonder	5,000gp	DMG
89	Wings of Flying	5,000gp	DMG
90	Cap of the Mountebank	5,500gp	DMG
91	Brooch of Shielding	6,000gp	DMG
92	Cloak of Arachnida	6,000gp	DMG
93	Cloak of the Bat	6,000gp	DMG
94	Figurine of Wondrous Power Ebony Fly	6,000gp	DMG
95	Figurine of Wondrous Power Marble Elephant	6,000gp	DMG
96	Helm of Telepathy	6,000gp	DMG
97	Pearl of Power	6,000gp	DMG
98	Robe of Scintillating Colors	6,000gp	DMG
99	Potion of Longevity	12,000gp	DMG
100	Spell Scroll Level 6	20,000gp	DMG

ARMAMENTS TIER 2

D100	Name	Price	Source
01-03	Ammunition +2 (Per)	350gp	DMG
04-06	Horn of Blasting	450gp	DMG
07-09	Ammunition of Slaying	500gp	DMG
10-12	Potion of Giant Strength (Frost or Stone)	650gp	DMG
13-15	Potion of Giant Strength (Fire)	1,000gp	DMG

ARMAMENTS TIER 2 CONTINUED

D100	Name	Price	Source
16-18	Potion of Giant Strength (Cloud)	1,200gp	DMG
19-21	Potion of Giant Strength (Storm)	2,000gp	DMG
22-24	Enspelled Weapon (Level 2)	3,000gp	DMG
25-27	Oil of Sharpness	3,200gp	DMG
28-30	Potion of Invulnerability	3,200gp	DMG
31-33	Demon Armor	3,500gp	DMG
34-36	Weapon of Warning	3,500gp	DMG
37-39	Elven Chain	4,000gp	DMG
40-42	Energy Bow	4,000gp	DMG
43-45	Enspelled Armor (Level 2)	4,000gp	DMG
46-48	Iron Stone Protection	4,000gp	DMG
49-51	Ring of Protection	4,000gp	DMG
52-54	Ring of the Ram	4,000gp	DMG
55-57	Arrow-Catching Shield	4,500gp	DMG
58-60	Lute of Thunderous Thumping	4,500gp	DMG
61-63	Mace of Smiting	4,500gp	DMG
64-66	Vicious Weapon	4,500gp	DMG
67-69	Weapon (+2)	4,500gp	DMG
70-72	Wraps of Unarmed Power +2	4,500gp	DMG
73-75	Animated Shield	5,000gp	DMG
76-78	Berserker Axe	5,000gp	DMG
79-81	Flame Tongue	5,000gp	DMG
82-84	Giant Slayer	5,000gp	DMG
85-87	Mace of Terror	5,000gp	DMG
88-90	Tentacle Rod	5,000gp	DMG
91-93	Armor of Resistance	5,500gp	DMG
94-96	Armor of Vulnerability	5,500gp	DMG
97-98	Sentinel Shield	5,500gp	DMG
99	Horn of Valhalla Silver	5,600gp	DMG
100	Shield of Missile Attraction	6,000gp	DMG

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IMPLEMENTS TIER 2

D100	Name	Price	Source
1-2	Universal Solvent	300gp	DMG
3-4	Ammunition +2 (Per)	350gp	DMG
5-6	Dust of Sneezing and Choking	400gp	DMG
7-9	Oil of Slipperiness	480gp	DMG
10-12	Potion of Speed	500gp	DMG
13-15	Quaal's Feather Token Swan Boat	500gp	DMG
16-18	Robe of Useful Items	500gp	DMG
19-22	Potion of Healing (Superior)	1,000gp	DMG
23-26	Quaal's Feather Token Bird	1,500gp	DMG
27-30	Potion of Flying	2,500gp	DMG
31-34	Dimensional Shackles	3,000gp	DMG
35-38	Enspelled Weapon (Level 2)	3,000gp	DMG
39-42	Chime of Opening	4,000gp	DMG
43-46	Wand of Enemy Detection	4,000gp	DMG
47-50	Alchemy Jug	4,500gp	DMG
51-54	Boots of Levitation	4,500gp	DMG
55-58	Heward's Handy Haversack	4,500gp	DMG
59-62	Lute of Thunderous Thumping	4,500gp	DMG
63-66	Glamoured Studded Leather	4,800gp	DMG
67-70	Boots of Elvenkind	5,000gp	DMG
71-74	Cloak of Elvenkind	5,000gp	DMG
75-77	Ersatz Eye	5,000gp	DMG
78-80	Folding Boat	5,000gp	DMG
81-83	Ioun Stone Awareness	5,000gp	DMG
84-87	Potion of Healing (Supreme)	5,000gp	DMG
88-92	Ring of Evasion	5,000gp	DMG
93-100	Sovereign Glue	5,000gp	DMG

RELICS TIER 2

D100	Name	Price	Source
1-4	Horn of Blasting	450gp	DMG
5-8	Potion of Vitality	500gp	DMG
9-13	Potion of Healing (Superior)	1,000gp	DMG
14-18	Elixir of Health	2,000gp	DMG
19-23	Spell Scroll Level 4	2,000gp	DMG
24-28	Amulet of Health	3,000gp	DMG
29-33	Enspelled Staff (Level 2)	3,000gp	DMG
34-38	Spell Scroll Level 5	3,000gp	DMG
39-43	Staff of Withering	3,000gp	DMG
44-48	Ioun Stone Sustenance	3,500gp	DMG
49-53	Periapt of Health	3,500gp	DMG
54-58	Sending Stones	3,500gp	DMG
59-63	Mace of Smiting	4,500gp	DMG
64-68	Mace of Terror	5,000gp	DMG
69-73	Periapt of Proof Against Poison	5,000gp	DMG
74-78	Periapt of Wound Closure	5,000gp	DMG
79-83	Potion of Healing (Supreme)	5,000gp	DMG
84-88	Tentacle Rod	5,000gp	DMG
89-93	Horn of Valhalla Silver	5,600gp	DMG
94-98	Pearl of Power	6,000gp	DMG
99-100	Spell Scroll Level 6	20,000gp	DMG

ART CREDIT: KEVIN SIDHARTA



MAGIC ITEM TIER 3 TABLES

ARCANA TIER 3

D100	Name	Price	Source
1	Bracers of Defense	6,500gp	DMG
2	Wand of Magic Missiles	6,500gp	DMG
3	Broom of Flying	7,000gp	DMG
4	Wand of Binding	7,500gp	DMG
5	Cube of Summoning	8,000gp	DMG
6-7	Figurine of Wondrous Power Serpentine Owl	8,000gp	DMG
8-9	Headband of Intellect	8,000gp	DMG
10-11	Ioun Stone Fortitude	8,000gp	DMG
12-13	Ioun Stone Intellect	8,000gp	DMG
14-15	Ioun Stone Leadership	8,000gp	DMG
16-17	Staff of Charming	8,000gp	DMG
18-19	Wand of Web	8,000gp	DMG
20-21	Winged Boots	8,000gp	DMG
22-23	Dancing Sword	8,500gp	DMG
24-25	Wand of Fear	8,500gp	DMG
26-27	Rod of the Pact Keeper +2	9,000gp	DMG
28-29	Wand of the War Mage +2	9,000gp	DMG
30-31	Amulet of Proof Against Detection and Location	10,000gp	DMG
32-33	Enspelled Staff (Level 3)	10,000gp	DMG
34-35	Ring of Regeneration	10,000gp	DMG
36-37	Staff of Swarming Insects	10,000gp	DMG
38-39	Ioun Stone Reserve	10,500gp	DMG

ARCANA TIER 3 CONTINUED

Name	Price	Source
40-41	Cube of Force	11,000gp
42-43	Ring of Mind Shielding	12,000gp
44-45	Enspelled Staff (Level 4)	14,000gp
46-47	Bag of Beans	15,000gp
48-49	Bag of Tricks	15,000gp
50-51	Ring of Shooting Stars	15,000gp
52-53	Staff of Thunder and Lightning	15,000gp
54-55	Stone of Controlling Earth Elementals	15,000gp
56-57	Bowl of Commanding Water Elementals	16,000gp
58-59	Brazier of Commanding Fire Elementals	16,000gp
60-61	Carpet of Flying (3x5)	16,000gp
62-63	Censer of Controlling Air Elementals	16,000gp
64-65	Portable Hole	16,000gp
66-67	Rod of Rulership	16,000gp
68-69	Gem of Seeing	17,000gp
70-71	Mirror of Life Trapping	18,000gp
72-73	Staff of Fire	18,000gp
74-75	Enspelled Staff (Level 5)	20,000gp
76-77	Rod of the Pact Keeper +3	20,000gp
78-79	Talisman of the Sphere	20,000gp
80-81	Wand of the War Mage +3	20,000gp
82-83	Ioun Stone Mastery	21,000gp
84-85	Carpet of Flying (4x6)	24,000gp
86-87	Ring of Spell Storing	24,000gp
88-89	Ring of Telekinesis	25,000gp
90-91	Spell Scroll Level 7	25,000gp
92-93	Enspelled Staff (Level 6)	26,000gp
94-95	Staff of Frost	26,000gp
96-97	Ioun Stone Greater Absorption	30,000gp
98-99	Spell Scroll Level 8	30,000gp
100	Nolzur's Marvelous Pigments	50,000gp
	Rod of Absorption	50,000gp

ARMAMENTS TIER 3

D100	Name	Price	Source
1-2	Ammunition +3 (Per)	3,000gp	DMG
3	Dragon Slayer	6,500gp	DMG
4-5	Oathbow	6,500gp	DMG
6-7	Quarterstaff of the Acrobat	6,500gp	DMG
8-9	Scimitar of Speed	6,500gp	DMG
10-12	Shield (+2)	6,500gp	DMG
13-15	Dragon Scale Mail	7,500gp	DMG
16-18	Mace of Disruption	7,500gp	DMG
19-21	Sword of Wounding	7,500gp	DMG
22-24	Executioner's Axe	8,000gp	DMG
25-27	Gauntlets of Ogre Power	8,000gp	DMG
28-30	Ioun Stone Strength	8,000gp	DMG
31-33	Dancing Sword	8,500gp	DMG
34-36	Armor (+2)	9,000gp	DMG
37-39	Enspelled Armor (Level 3)	10,000gp	DMG
40-42	Enspelled Weapon (Level 3)	10,000gp	DMG
43-45	Belt of Giant Strength (Hill)	11,250gp	DMG
46-48	Sunblade	12,000gp	DMG
49-51	Enspelled Armor (Level 4)	14,000gp	DMG
52-54	Enspelled Weapon (Level 4)	14,000gp	DMG
55-57	Shield of the Cavalier	14,000gp	DMG
58-60	Thunderous Greatclub	15,000gp	DMG
61-63	Dwarven Plate	16,000gp	DMG
64-66	Hammer of Thunderbolts	16,000gp	DMG
67-69	Belt of Giant Strength (Frost)	16,500gp	DMG
70-72	Belt of Giant Strength (Stone)	16,500gp	DMG
73-75	Nine Lives Stealer	17,000gp	DMG
76-78	Weapon (+3)	18,500gp	DMG
79-81	Wraps of Unarmed Power +3	18,500gp	DMG
82-84	Dwarven Thrower	20,000gp	DMG
85-87	Enspelled Armor (Level 5)	20,000gp	DMG
88-90	Enspelled Weapon (Level 5)	20,000gp	DMG
91-93	Horn of Valhalla Brass	22,500gp	DMG
94-96	Defender	24,500gp	DMG
97-98	Enspelled Armor (Level 6)	26,000gp	DMG
99-100	Enspelled Weapon (Level 6)	26,000gp	DMG

IMPLEMENTS TIER 3

D100	Name	Price	Source
1-5	Ammunition +3 (Per)	3,000gp	DMG
6-10	Boots of Speed	6,500gp	DMG
11-15	Broom of Flying	7,000gp	DMG
16-20	Belt of Dwarvenkind	7,500gp	DMG
21-25	Boots of the Winterlands	7,750gp	DMG
26-30	Ioun Stone Agility	8,000gp	DMG
31-35	Enspelled Weapon (Level 3)	10,000gp	DMG
36-40	Ring of Free Action	12,000gp	DMG
41-45	Staff of Healing	13,000gp	DMG
46-50	Enspelled Weapon (Level 4)	14,000gp	DMG
51-55	Bag of Beans	15,000gp	DMG
56-60	Carpet of Flying (3x5)	16,000gp	DMG
61-65	Portable Hole	16,000gp	DMG
66-70	Enspelled Weapon (Level 5)	20,000gp	DMG
71-75	Talisman of the Sphere	20,000gp	DMG
76-80	Carpet of Flying (4x6)	24,000gp	DMG
81-85	Enspelled Weapon (Level 6)	26,000gp	DMG
86-90	Instrument of the Bards - Fochulan Bandlore	26,500gp	DMG
91-95	Instrument of the Bards - Mac-Fuirmidh Cittern	27,000gp	DMG
96-100	Nolzur's Marvelous Pigments	50,000gp	DMG

RELICS TIER 3

D100	Name	Price	Source
1-3	Mace of Disruption	7,500gp	DMG
4-6	Ioun Stone Insight	8,000gp	DMG
7-9	Staff of Charming	8,000gp	DMG
10-12	Armor (+2)	9,000gp	DMG
13-15	Wand of the War Mage +2	9,000gp	DMG
16-18	Enspelled Staff (Level 3)	10,000gp	DMG
19-21	Staff of Swarming Insects	10,000gp	DMG
22-25	Ioun Stone Reserve	10,500gp	DMG
26-29	Ring of Resistance	12,000gp	DMG
30-33	Staff of Healing	13,000gp	DMG
34-37	Enspelled Staff (Level 4)	14,000gp	DMG
38-41	Staff of Thunder and Lightning	15,000gp	DMG

RELICS TIER 3 CONTINUED

Name	Price	Source
42-45	Stone of Controlling Earth Elementals	15,000gp
46-49	Bowl of Commanding Water Elementals	16,000gp
50-53	Brazier of Commanding Fire Elementals	16,000gp
54-57	Censer of Controlling Air Elementals	16,000gp
58-61	Wand of Paralysis	16,000gp
62-65	Staff of Fire	18,000gp
66-69	Wraps of Unarmed Power +3	18,500gp
70-73	Candle of Invocation	20,000gp
74-77	Enspelled Staff (Level 5)	20,000gp
78-81	Staff of Striking	21,000gp
82-85	Horn of Valhalla Brass	22,500gp
86-89	Ring of Spell Storing	24,000gp
90-93	Rod of Alertness	25,000gp
94-95	Spell Scroll Level 7	25,000gp
96	Enspelled Staff (Level 6)	26,000gp
97	Staff of Frost	26,000gp
98-99	Spell Scroll Level 8	30,000gp

MAGIC ITEM TIER 4 TABLES

ARCANA TIER 4

D100	Name	Price	Source
1-2	Wand of Fireballs	29,000gp	DMG
3-4	Wand of Lightning Bolts	29,000gp	DMG
5-6	Apparatus of Kwalish	30,000gp	DMG
7-8	Mantle of Spell Resistance	30,000gp	DMG
9-10	Robe of Eyes	30,500gp	DMG
11-12	Figurine of Wondrous Power Obsidian Steed	32,000gp	DMG
13-14	Wand of Polymorph	32,000gp	DMG
15-16	Helm of Brilliance	33,000gp	DMG
17-18	Hat of Many Spells	35,000gp	DMG
19-20	Carpet of Flying (5x7)	36,000gp	DMG
21-22	Ring of Spell Turning	37,500gp	DMG
23-24	Daern's Instant Fortress	40,000gp	DMG
25-26	Efreeti Bottle	40,000gp	DMG

ARCANA TIER 4 CONTINUED

Name	Price	Source
27-28	Carpet of Flying (6x9)	44,000gp
29-30	Enspelled Staff (Level 7)	45,000gp
31-32	Rod of Security	45,000gp
33-34	Cloak of Displacement	50,000gp
35-36	Crystal Ball	50,000gp
37-38	Ring of Djinni Summoning	50,000gp
39-40	Manual of Golems (Flesh)	55,000gp
41-42	Manual of Quickness of Action	55,000gp
43-44	Tome of Clear Thought	55,000gp
45-46	Cauldron of Rebirth	60,000gp
47-48	Manual of Golems (Clay)	60,000gp
49-50	Robe of Stars	60,000gp
51-52	Helm of Teleportation	64,000gp
53-54	Iron Flask	65,000gp
55-56	Ring of Elemental Command (Air)	65,000gp
57-58	Ring of Elemental Command (Earth)	65,000gp
59-60	Ring of Elemental Command (Fire)	65,000gp
61-62	Ring of Elemental Command (Water)	65,000gp
63-64	Ring of Invisibility	65,000gp
65-66	Cloak of Invisibility	75,000gp
67-68	Enspelled Staff (Level 8)	75,000gp
69-70	Manual of Golems (Stone)	75,000gp
71-72	Robe of the Archmagi	75,000gp
73-74	Scroll of Titan Summoning	75,000gp
75-76	Crystal Ball of Mind Reading	95,000gp
77-78	Crystal Ball of True Seeing	95,000gp
79-80	Staff of Power	95,000gp
81-82	Spell Scroll Level 9	100,000gp
83-84	Crystal Ball of Telepathy	105,000gp
85-86	Manual of Golems (Iron)	105,000gp
87-88	Amulet of the Planes	110,000gp
89-90	Cubic Gate	136,000gp
91-92	Well of Many Worlds	136,000gp
93-94	Ring of Three Wishes	150,000gp
95-100	Sphere of Annihilation	175,000gp

ARMAMENTS TIER 4

D100	Name	Price	Source
1-5	Shield (+3)	27,500gp	DMG
6-10	Horn of Valhalla Bronze	28,500gp	DMG
11-15	Vorpal Sword	32,000gp	DMG
16-20	Rod of Lordly Might	35,000gp	DMG
21-25	Belt of Giant Strength (Fire)	36,000gp	DMG
26-30	Sword of Answering	36,000gp	DMG
31-35	Armor (+3)	37,500gp	DMG
36-40	Daern's Instant Fortress	40,000gp	DMG
41-45	Enspelled Armor (Level 7)	45,000gp	DMG
46-50	Enspelled Weapon (Level 7)	45,000gp	DMG
51-55	Horn of Valhalla Iron	48,000gp	DMG
56-60	Spellguard Shield	50,000gp	DMG
61-65	Manual of Gainful Exercise	55,000gp	DMG
66-70	Plate Armor of Etherealness	60,000gp	DMG
71-75	Armor of Invulnerability	75,000gp	DMG
76-80	Efreeti Chain	75,000gp	DMG
81-85	Enspelled Armor (Level 8)	75,000gp	DMG
86-90	Enspelled Weapon (Level 8)	75,000gp	DMG
91-95	Luck Blade (Per Charge)	75,000gp	DMG
96-97	Belt of Giant Strength (Cloud)	87,000gp	DMG
98-99	Holy Avenger	95,000gp	DMG
100	Belt of Giant Strength (Storm)	105,000gp	DMG

IMPLEMENTS TIER 4

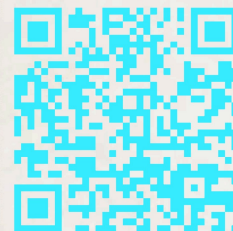
D100	Name	Price	Source
1-8	Instrument of the Bards - Doss Lute	28,500gp	DMG
9-16	Instrument of the Bards - Canaith Mandolin	30,000gp	DMG
17-24	Instrument of the Bards - Cli Lyre	35,000gp	DMG
25-32	Carpet of Flying (5x7)	36,000gp	DMG
33-40	Carpet of Flying (6x9)	44,000gp	DMG
41-48	Enspelled Weapon (Level 7)	45,000gp	DMG
49-56	Manual of Quickness of Action	55,000gp	DMG
57-64	Tome of Leadership and Influence	55,000gp	DMG

IMPLEMENTS TIER 4 CONTINUED

D100	Name	Price	Source
65-72	Enspelled Weapon (Level 8)	75,000gp	DMG
73-80	Instrument of the Bards - Anstruth Harp	109,000gp	DMG
81-88	Instrument of the Bards - Ollamh Harp	125,000gp	DMG
89-100	Sphere of Annihilation	175,000gp	DMG

RELICS TIER 4

D100	Name	Price	Source
1-6	Horn of Valhalla Bronze	28,500gp	DMG
7-12	Necklace of Prayer Beads	35,000gp	DMG
13-18	Spirit Board	35,000gp	DMG
19-24	Armor (+3)	37,500gp	DMG
25-30	Staff of the Woodlands	44,000gp	DMG
31-36	Enspelled Staff (Level 7)	45,000gp	DMG
37-42	Horn of Valhalla Iron	48,000gp	DMG
43-48	Manual of Bodily Health	55,000gp	DMG
49-54	Tome of Understanding	55,000gp	DMG
55-60	Scarab of Protection	58,000gp	DMG
61-66	Cauldron of Rebirth	60,000gp	DMG
67-72	Armor of Invulnerability	75,000gp	DMG
73-78	Enspelled Staff (Level 8)	75,000gp	DMG
79-84	Scroll of Titan Summoning	75,000gp	DMG
85-90	Holy Avenger	95,000gp	DMG
91-96	Spell Scroll Level 9	100,000gp	DMG
97-100	Rod of Resurrection	125,000gp	DMG



MAGIC ITEM ARTIFACT TIER

Name	Price	Source
Talisman of Pure Good	125,000gp	DMG
Talisman of Ultimate Evil	125,000gp	DMG
Axe of the Dwarvish Lords	275,000gp	DMG
Blackrazor	275,000gp	DMG
Moonblade	275,000gp	DMG
Orb of Dragonkind	275,000gp	DMG
Wave	275,000gp	DMG
Whelm	275,000gp	DMG
Staff of the Magi	375,000gp	DMG
Sword of Kas	375,000gp	DMG
Tome of the Stilled Tongue	400,000gp	DMG
Book of Exalted Deeds	500,000gp	DMG
Book of Vile Darkness	500,000gp	DMG
Deck of Many Things	500,000gp	DMG
Demonomicon of Igglwlv	500,000gp	DMG
Wand of Orcus	500,000gp	DMG
Eye and Hand of Vecna	850,000gp	DMG

POINT OF CAUTION

Some items, including those listed here are incredibly powerful, some to the point of being game warping. I'd recommend never randomly giving character access to these items, either through loot or selling them; instead it should be a conscious decision to add them to a campaign, both because of their power level and because for many there should only be one in existence.

ART CREDIT: JUSTYNA DURA



MAGIC ITEM PRICES BY COST



Name	Price	Source
Bead of Nourishment	10gp	DMG24
Bead of Refreshment	10gp	DMG24
Walloping Ammunition	10gp	DMG24
Spell Scroll Level 0 (Cantrip)	30gp	DMG24
Ammunition +1 (Per)	50gp	DMG24
Armor of Gleaming	50gp	DMG24
Cloak of Billowing	50gp	DMG
Dread Helm	50gp	DMG
Orb of Direction	50gp	DMG
Orb of Time	50gp	DMG
Pipe of Smoke Monsters	50gp	DMG
Pole of Angling	50gp	DMG
Pole of Collapsing	50gp	DMG
Potion of Healing	50gp	DMG
Prosthetic Limb	50gp	DMG
Rope of Mending	50gp	DMG
Shield of Expression	50gp	DMG
Smoldering Armor	50gp	DMG
Spell Scroll Level 1	50gp	DMG
Staff of Adornment	50gp	DMG
Staff of Birdcalls	50gp	DMG
Staff of Flowers	50gp	DMG
Talking Doll	50gp	DMG
Tankard of Sobriety	50gp	DMG
Wand of Conducting	50gp	DMG
Wand of Pyrotechnics	50gp	DMG
Ruby of the War Mage	60gp	DMG
Veteran's Cane	65gp	DMG
Moon-Touched Sword	70gp	DMG
Perfume of Bewitching	75gp	DMG
Boots of False Tracks	100gp	DMG
Cast-Off Armor	100gp	DMG
Cloak of Many Fashions	100gp	DMG
Clothes of Mending	100gp	DMG
Dust of Dryness (Per Pinch)	100gp	DMG
Enduring Spellbook	100gp	DMG
Heward's Handy Spice Pouch	100gp	DMG

Name	Price	Source
Horn of Silent Alarm	100gp	DMG
Instrument of Illusions	100gp	DMG
Instrument of Scribing	100gp	DMG
Lock of Trickery	100gp	DMG
Mystery Key	100gp	DMG
Potion of Climbing	100gp	DMG
Potion of Comprehension	100gp	DMG
Potion of Giant Strength (Hill)	100gp	DMG
Potion of Poison	100gp	DMG
Potion of Pugilism	100gp	DMG
Quaal's Feather Token Fan	100gp	DMG
Quaal's Feather Token Tree	100gp	DMG
Rival Coin	100gp	DMG
Silvered Weapon	100gp	DMG
Potion of Fire Breath	120gp	DMG
Eyes of Minute Seeing	150gp	DMG
Hat of Vermin	150gp	DMG
Keoghtom's Ointment (1 Dose)	150gp	DMG
Potion of Heroism	150gp	DMG
Potion of Mind Reading	150gp	DMG
Potion of Water Breathing	150gp	DMG
Quaal's Feather Token Anchor	150gp	DMG
Scroll of Protection	150gp	DMG
Sylvan Talon	150gp	DMG
Candle of the Deep	200gp	DMG
Ear Horn of Hearing	200gp	DMG
Mariner's Armor	200gp	DMG
Potion of Animal Friendship	200gp	DMG
Potion of Diminution	200gp	DMG
Potion of Healing (Greater)	200gp	DMG
Quaal's Feather Token Whip	200gp	DMG
Spell Scroll Level 2	200gp	DMG
Charlatan's Die	250gp	DMG
Necklace of Fireballs (1 bead)	250gp	DMG
Potion of Resistance	250gp	DMG
Potion of Growth	270gp	DMG
Dark Shard Amulet	300gp	DMG

Name	Price	Source
Driftglobe	300gp	DMG
Dust of Disappearance	300gp	DMG
Pot of Awakening	300gp	DMG
Potion of Gaseous Form	300gp	DMG
Ring of Swimming	300gp	DMG
Spell Scroll Level 3	300gp	DMG
Universal Solvent	300gp	DMG
Adamantine Weapon	350gp	DMG
Ammunition +2 (Per)	350gp	DMG
Eversmoking Bottle	350gp	DMG
Gem of Brightness	350gp	DMG
Quiver of Ehlonna	350gp	DMG
Ring of Warmth	350gp	DMG
Saddle of the Cavalier	350gp	DMG
Boots of Striding and Springing	400gp	DMG
Dust of Sneezing and Choking	400gp	DMG
Figurine of Wondrous Power Ivory Goat (Travail)	400gp	DMG
Horn of Blasting	450gp	DMG
Necklace of Fireballs (2 beads)	450gp	DMG
Potion of Invisibility	450gp	DMG
Oil of Slipperiness	480gp	DMG
Adamantine Armor	500gp	DMG
Ammunition of Slaying	500gp	DMG
Clockwork Amulet	500gp	DMG
Decanter of Endless Water	500gp	DMG
Gloves of Swimming and Climbing	500gp	DMG
Hat of Wizardry	500gp	DMG
Horseshoes of Speed	500gp	DMG
Immovable Rod	500gp	DMG
Philter of Love	500gp	DMG
Potion of Speed	500gp	DMG
Potion of Vitality	500gp	DMG
Quaal's Feather Token Swan Boat	500gp	DMG
Robe of Useful Items	500gp	DMG
Rope of Climbing	500gp	DMG
Stone of Good Luck (Luckstone)	500gp	DMG
Trident of Fish Command	550gp	DMG
Figurine of Wondrous Power Golden Lion	600gp	DMG

Name	Price	Source
Cap of Water Breathing	650gp	DMG
Potion of Giant Strength (Frost or Stone)	650gp	DMG
Figurine of Wondrous Power Ivory Goat (Traveling)	700gp	DMG
Baba Yaga's Dancing Broom	750gp	DMG
Cloak of the Manta Ray	750gp	DMG
Elemental Gem	750gp	DMG
Gloves of Missile Snaring	750gp	DMG
Potion of Clairvoyance	760gp	DMG
Mithral Armor	800gp	DMG
Necklace of Adaption	800gp	DMG
Necklace of Fireballs (3 beads)	800gp	DMG
Deck of Illusions	900gp	DMG
Enspelled Armor (Cantrip)	1,000gp	DMG
Enspelled Staff (Cantrip)	1,000gp	DMG
Enspelled Weapon (Cantrip)	1,000gp	DMG
Hag Eye	1,000gp	DMG
Potion of Giant Strength (Fire)	1,000gp	DMG
Potion of Healing (Superior)	1,000gp	DMG
Ring of Jumping	1,000gp	DMG
Rope of Entanglement	1,000gp	DMG
Sword of Life-Stealing	1,000gp	DMG
Necklace of Fireballs (4 beads)	1,200gp	DMG
Potion of Giant Strength (Cloud)	1,200gp	DMG
Sword of Vengeance	1,250gp	DMG
Weapon (+1)	1,250gp	DMG
Wraps of Unarmed Power +1	1,250gp	DMG
Ring of Animal Influence	1,350gp	DMG
Ring of Water Walking	1,450gp	DMG
Enspelled Staff (Level 1)	1,500gp	DMG
Enspelled Weapon (Level 1)	1,500gp	DMG
Gloves of Thievery	1,500gp	DMG
Goggles of Night	1,500gp	DMG
Helm of Comprehend Languages	1,500gp	DMG
Horseshoes of a Zephyr	1,500gp	DMG
Javelin of Lightning	1,500gp	DMG
Quaal's Feather Token Bird	1,500gp	DMG
Wand of Magic Detection	1,500gp	DMG
Wand of Secrets	1,500gp	DMG

Name	Price	Source
Wind Fan	1,500gp	DMG
Necklace of Fireballs (5 beads)	1,800gp	DMG
Staff of the Adder	1,800gp	DMG
Bead of Force	2,000gp	DMG
Bracers of Archery	2,000gp	DMG
Elixir of Health	2,000gp	DMG
Enspelled Armor (Level 1)	2,000gp	DMG
Frost Brand	2,000gp	DMG
Iron Bands of Bilarro	2,000gp	DMG
Medallion of Thoughts	2,000gp	DMG
Pipes of Haunting	2,000gp	DMG
Pipes of the Sewers	2,000gp	DMG
Potion of Giant Strength (Storm)	2,000gp	DMG
Ring of Feather Falling	2,000gp	DMG
Shield (+1)	2,000gp	DMG
Spell Scroll Level 4	2,000gp	DMG
Staff of the Python	2,000gp	DMG
Sword of Sharpness	2,200gp	DMG
Ioun Stone Absorption	2,400gp	DMG
Bag of Devouring	2,500gp	DMG
Bag of Holding	2,500gp	DMG
Cloak of Protection	2,500gp	DMG
Eyes of Charming	2,500gp	DMG
Eyes of the Eagle	2,500gp	DMG
Lantern of Revealing	2,500gp	DMG
Nature's Mantle	2,500gp	DMG
Potion of Flying	2,500gp	DMG
Rod of the Pact Keeper +1	2,500gp	DMG
Wand of the War Mage +1	2,500gp	DMG
Dagger of Venom	2,800gp	DMG
Ammunition +3 (Per)	3,000gp	DMG
Amulet of Health	3,000gp	DMG
Armor (+1)	3,000gp	DMG
Circlet of Blasting	3,000gp	DMG
Dimensional Shackles	3,000gp	DMG
Enspelled Staff (Level 2)	3,000gp	DMG
Enspelled Weapon (Level 2)	3,000gp	DMG
Figurine of Wondrous Power Ivory Goat (Terror)	3,000gp	DMG

Name	Price	Source
Figurine of Wondrous Power Onyx Dog	3,000gp	DMG
Necklace of Fireballs (6 beads)	3,000gp	DMG
Potion of Greater Invisibility	3,000gp	DMG
Spell Scroll Level 5	3,000gp	DMG
Staff of Withering	3,000gp	DMG
Oil of Sharpness	3,200gp	DMG
Potion of Invulnerability	3,200gp	DMG
Demon Armor	3,500gp	DMG
Ioun Stone Sustenance	3,500gp	DMG
Periapt of Health	3,500gp	DMG
Ring of X-Ray Vision	3,500gp	DMG
Sending Stones	3,500gp	DMG
Weapon of Warning	3,500gp	DMG
Chime of Opening	4,000gp	DMG
Elven Chain	4,000gp	DMG
Energy Bow	4,000gp	DMG
Enspelled Armor (Level 2)	4,000gp	DMG
Figurine of Wondrous Power Bronze Griffon	4,000gp	DMG
Ioun Stone Protection	4,000gp	DMG
Ring of Protection	4,000gp	DMG
Ring of the Ram	4,000gp	DMG
Wand of Enemy Detection	4,000gp	DMG
Alchemy Jug	4,500gp	DMG
Arrow-Catching Shield	4,500gp	DMG
Boots of Levitation	4,500gp	DMG
Heward's Handy Haversack	4,500gp	DMG
Lute of Thunderous Thumping	4,500gp	DMG
Mace of Smiting	4,500gp	DMG
Vicious Weapon	4,500gp	DMG
Weapon (+2)	4,500gp	DMG
Wraps of Unarmed Power +2	4,500gp	DMG
Glamoured Studded Leather	4,800gp	DMG
Animated Shield	5,000gp	DMG
Berserker Axe	5,000gp	DMG
Boots of Elvenkind	5,000gp	DMG
Cloak of Elvenkind	5,000gp	DMG
Ersatz Eye	5,000gp	DMG
Figurine of Wondrous Power Silver Raven	5,000gp	DMG
Flame Tongue	5,000gp	DMG

Name	Price	Source
Folding Boat	5,000gp	DMG
Giant Slayer	5,000gp	DMG
Hat of Disguise	5,000gp	DMG
Ioun Stone Awareness	5,000gp	DMG
Ioun Stone Regeneration	5,000gp	DMG
Mace of Terror	5,000gp	DMG
Oil of Etherealness	5,000gp	DMG
Periapt of Proof Against Poison	5,000gp	DMG
Periapt of Wound Closure	5,000gp	DMG
Potion of Healing (Supreme)	5,000gp	DMG
Ring of Evasion	5,000gp	DMG
Slippers of Spider Climbing	5,000gp	DMG
Sovereign Glue	5,000gp	DMG
Tentacle Rod	5,000gp	DMG
Wand of Wonder	5,000gp	DMG
Wings of Flying	5,000gp	DMG
Armor of Resistance	5,500gp	DMG
Armor of Vulnerability	5,500gp	DMG
Cap of the Mountebank	5,500gp	DMG
Sentinel Shield	5,500gp	DMG
Horn of Valhalla Silver	5,600gp	DMG
Brooch of Shielding	6,000gp	DMG
Cloak of Arachnida	6,000gp	DMG
Cloak of the Bat	6,000gp	DMG
Figurine of Wondrous Power Ebony Fly	6,000gp	DMG
Figurine of Wondrous Power Marble Elephant	6,000gp	DMG
Helm of Telepathy	6,000gp	DMG
Pearl of Power	6,000gp	DMG
Robe of Scintillating Colors	6,000gp	DMG
Shield of Missile Attraction	6,000gp	DMG
Boots of Speed	6,500gp	DMG
Bracers of Defense	6,500gp	DMG
Dragon Slayer	6,500gp	DMG
Oathbow	6,500gp	DMG
Quarterstaff of the Acrobat	6,500gp	DMG
Scimitar of Speed	6,500gp	DMG
Shield (+2)	6,500gp	DMG
Wand of Magic Missiles	6,500gp	DMG

Name	Price	Source
Broom of Flying	7,000gp	DMG
Belt of Dwarvenkind	7,500gp	DMG
Dragon Scale Mail	7,500gp	DMG
Mace of Disruption	7,500gp	DMG
Sword of Wounding	7,500gp	DMG
Wand of Binding	7,500gp	DMG
Boots of the Winterlands	7,750gp	DMG
Cube of Summoning	8,000gp	DMG
Executioner's Axe	8,000gp	DMG
Figurine of Wondrous Power Serpentine Owl	8,000gp	DMG
Gauntlets of Ogre Power	8,000gp	DMG
Headband of Intellect	8,000gp	DMG
Ioun Stone Agility	8,000gp	DMG
Ioun Stone Fortitude	8,000gp	DMG
Ioun Stone Insight	8,000gp	DMG
Ioun Stone Intellect	8,000gp	DMG
Ioun Stone Leadership	8,000gp	DMG
Ioun Stone Strength	8,000gp	DMG
Staff of Charming	8,000gp	DMG
Wand of Web	8,000gp	DMG
Winged Boots	8,000gp	DMG
Dancing Sword	8,500gp	DMG
Wand of Fear	8,500gp	DMG
Armor (+2)	9,000gp	DMG
Rod of the Pact Keeper +2	9,000gp	DMG
Wand of the War Mage +2	9,000gp	DMG
Amulet of Proof Against Detection and Location	10,000gp	DMG
Enspelled Armor (Level 3)	10,000gp	DMG
Enspelled Staff (Level 3)	10,000gp	DMG
Enspelled Weapon (Level 3)	10,000gp	DMG
Ring of Regeneration	10,000gp	DMG
Staff of Swarming Insects	10,000gp	DMG
Ioun Stone Reserve	10,500gp	DMG
Cube of Force	11,000gp	DMG
Belt of Giant Strength (Hill)	11,250gp	DMG
Potion of Longevity	12,000gp	DMG
Ring of Free Action	12,000gp	DMG
Ring of Mind Shielding	12,000gp	DMG

Name	Price	Source
Ring of Resistance	12,000gp	DMG
Sunblade	12,000gp	DMG
Staff of Healing	13,000gp	DMG
Enspelled Armor (Level 4)	14,000gp	DMG
Enspelled Staff (Level 4)	14,000gp	DMG
Enspelled Weapon (Level 4)	14,000gp	DMG
Shield of the Cavalier	14,000gp	DMG
Bag of Beans	15,000gp	DMG
Bag of Tricks	15,000gp	DMG
Ring of Shooting Stars	15,000gp	DMG
Staff of Thunder and Lightning	15,000gp	DMG
Stone of Controlling Earth Elementals	15,000gp	DMG
Thunderous Greatclub	15,000gp	DMG
Bowl of Commanding Water Elementals	16,000gp	DMG
Brazier of Commanding Fire Elementals	16,000gp	DMG
Carpet of Flying (3x5)	16,000gp	DMG
Censer of Controlling Air Elementals	16,000gp	DMG
Dwarven Plate	16,000gp	DMG
Hammer of Thunderbolts	16,000gp	DMG
Portable Hole	16,000gp	DMG
Rod of Rulership	16,000gp	DMG
Wand of Paralysis	16,000gp	DMG
Belt of Giant Strength (Frost)	16,500gp	DMG
Belt of Giant Strength (Stone)	16,500gp	DMG
Gem of Seeing	17,000gp	DMG
Nine Lives Stealer	17,000gp	DMG
Mirror of Life Trapping	18,000gp	DMG
Staff of Fire	18,000gp	DMG
Weapon (+3)	18,500gp	DMG
Wraps of Unarmed Power +3	18,500gp	DMG
Candle of Invocation	20,000gp	DMG
Dwarven Thrower	20,000gp	DMG
Enspelled Armor (Level 5)	20,000gp	DMG
Enspelled Staff (Level 5)	20,000gp	DMG
Enspelled Weapon (Level 5)	20,000gp	DMG
Rod of the Pact Keeper +3	20,000gp	DMG
Spell Scroll Level 6	20,000gp	DMG
Talisman of the Sphere	20,000gp	DMG
Wand of the War Mage +3	20,000gp	DMG

Name	Price	Source
Ioun Stone Mastery	21,000gp	DMG
Staff of Striking	21,000gp	DMG
Horn of Valhalla Brass	22,500gp	DMG
Carpet of Flying (4x6)	24,000gp	DMG
Ring of Spell Storing	24,000gp	DMG
Defender	24,500gp	DMG
Ring of Telekinesis	25,000gp	DMG
Rod of Alertness	25,000gp	DMG
Spell Scroll Level 7	25,000gp	DMG
Enspelled Armor (Level 6)	26,000gp	DMG
Enspelled Staff (Level 6)	26,000gp	DMG
Enspelled Weapon (Level 6)	26,000gp	DMG
Staff of Frost	26,000gp	DMG
Instrument of the Bards - Fochulan Bandlore	26,500gp	DMG
Instrument of the Bards - Mac-Fuirmidh Cittern	27,000gp	DMG
Shield (+3)	27,500gp	DMG
Horn of Valhalla Bronze	28,500gp	DMG
Instrument of the Bards - Doss Lute	28,500gp	DMG
Wand of Fireballs	29,000gp	DMG
Wand of Lightning Bolts	29,000gp	DMG
Apparatus of Kwalish	30,000gp	DMG
Instrument of the Bards - Canaith Mandolin	30,000gp	DMG
Ioun Stone Greater Absorption	30,000gp	DMG
Mantle of Spell Resistance	30,000gp	DMG
Spell Scroll Level 8	30,000gp	DMG
Robe of Eyes	30,500gp	DMG
Figurine of Wondrous Power Obsidian Steed	32,000gp	DMG
Vorpal Sword	32,000gp	DMG
Wand of Polymorph	32,000gp	DMG
Helm of Brilliance	33,000gp	DMG
Hat of Many Spells	35,000gp	DMG
Instrument of the Bards - Cli Lyre	35,000gp	DMG
Necklace of Prayer Beads	35,000gp	DMG
Rod of Lordly Might	35,000gp	DMG
Spirit Board	35,000gp	DMG
Belt of Giant Strength (Fire)	36,000gp	DMG
Carpet of Flying (5x7)	36,000gp	DMG

Name	Price	Source
Sword of Answering	36,000gp	DMG
Armor (+3)	37,500gp	DMG
Ring of Spell Turning	37,500gp	DMG
Daern's Instant Fortress	40,000gp	DMG
Efreeti Bottle	40,000gp	DMG
Carpet of Flying (6x9)	44,000gp	DMG
Staff of the Woodlands	44,000gp	DMG
Enspelled Armor (Level 7)	45,000gp	DMG
Enspelled Staff (Level 7)	45,000gp	DMG
Enspelled Weapon (Level 7)	45,000gp	DMG
Rod of Security	45,000gp	DMG
Horn of Valhalla Iron	48,000gp	DMG
Cloak of Displacement	50,000gp	DMG
Crystal Ball	50,000gp	DMG
Nolzur's Marvelous Pigments	50,000gp	DMG
Ring of Djinni Summoning	50,000gp	DMG
Rod of Absorption	50,000gp	DMG
Spellguard Shield	50,000gp	DMG
Manual of Bodily Health	55,000gp	DMG
Manual of Gainful Exercise	55,000gp	DMG
Manual of Golems (Flesh)	55,000gp	DMG
Manual of Quickness of Action	55,000gp	DMG
Tome of Clear Thought	55,000gp	DMG
Tome of Leadership and Influence	55,000gp	DMG
Tome of Understanding	55,000gp	DMG
Scarab of Protection	58,000gp	DMG
Cauldron of Rebirth	60,000gp	DMG
Manual of Golems (Clay)	60,000gp	DMG
Plate Armor of Etherealness	60,000gp	DMG
Robe of Stars	60,000gp	DMG
Helm of Teleportation	64,000gp	DMG
Iron Flask	65,000gp	DMG
Ring of Elemental Command (Air)	65,000gp	DMG
Ring of Elemental Command (Earth)	65,000gp	DMG
Ring of Elemental Command (Fire)	65,000gp	DMG
Ring of Elemental Command (Water)	65,000gp	DMG
Ring of Invisibility	65,000gp	DMG
Armor of Invulnerability	75,000gp	DMG
Cloak of Invisibility	75,000gp	DMG

Name	Price	Source
Efreeti Chain	75,000gp	DMG
Enspelled Armor (Level 8)	75,000gp	DMG
Enspelled Staff (Level 8)	75,000gp	DMG
Enspelled Weapon (Level 8)	75,000gp	DMG
Luck Blade (Per Charge)	75,000gp	DMG
Manual of Golems (Stone)	75,000gp	DMG
Robe of the Archmagi	75,000gp	DMG
Scroll of Titan Summoning	75,000gp	DMG
Belt of Giant Strength (Cloud)	87,000gp	DMG
Crystal Ball of Mind Reading	95,000gp	DMG
Crystal Ball of True Seeing	95,000gp	DMG
Holy Avenger	95,000gp	DMG
Staff of Power	95,000gp	DMG
Spell Scroll Level 9	100,000gp	DMG
Belt of Giant Strength (Storm)	105,000gp	DMG
Crystal Ball of Telepathy	105,000gp	DMG
Manual of Golems (Iron)	105,000gp	DMG
Instrument of the Bards - Anstruth Harp	109,000gp	DMG
Amulet of the Planes	110,000gp	DMG
Instrument of the Bards - Ollamh Harp	125,000gp	DMG
Rod of Resurrection	125,000gp	DMG
Talisman of Pure Good	125,000gp	DMG
Talisman of Ultimate Evil	125,000gp	DMG
Cubic Gate	136,000gp	DMG
Well of Many Worlds	136,000gp	DMG
Ring of Three Wishes	150,000gp	DMG
Sphere of Annihilation	175,000gp	DMG

Name	Price	Source
Axe of the Dwarvish Lords	275,000gp	DMG
Blackrazor	275,000gp	DMG
Moonblade	275,000gp	DMG
Orb of Dragonkind	275,000gp	DMG
Wave	275,000gp	DMG
Whelm	275,000gp	DMG
Staff of the Magi	375,000gp	DMG
Sword of Kas	375,000gp	DMG
Tome of the Stilled Tongue	400,000gp	DMG
Book of Exalted Deeds	500,000gp	DMG
Book of Vile Darkness	500,000gp	DMG
Deck of Many Things	500,000gp	DMG
Demonomicon of Iggwilv	500,000gp	DMG
Wand of Orcus	500,000gp	DMG
Eye and Hand of Vecna	850,000gp	DMG

POINT OF CAUTION

Some items, including those listed here are incredibly powerful, some to the point of being game warping. I'd recommend never randomly giving character access to these items, either through loot or selling them; instead it should be a conscious decision to add them to a campaign, both because of their power level and because for many there should only be one in existence.



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